

RESOLUTION NO. 875

A RESOLUTION IN SUPPORT OF THE
REAUTHORIZATION OF THE KING COUNTY
EMERGENCY MEDICAL SERVICES LEVY 1992-
1997 (KING COUNTY PROPOSITION 2)

WHEREAS the goal of emergency medical services is to reduce death and disability from out-of-hospital medical emergencies; and

WHEREAS the Seattle and King County Medic One system of emergency medical services is a regional service delivery system involving more than 45 fire departments and paramedic programs dedicated to excellence in patient care; and

WHEREAS this county-wide service delivery system is supported by a six year, voter approved property tax levy dedicated to emergency medical services; and

WHEREAS in order to maintain the Seattle/King County Medic One system of emergency medical services and meet a projected 50% increase in demand, it will be necessary to ask the voters this November to reauthorize the Emergency Medical Services Levy for 1992-1997; and

WHEREAS in 1990, the City of Redmond and King County Fire District 34 received approximately \$300,000 in revenue from King County Emergency Medical Services for basic life support. In addition, a majority of the cost of the paramedic program that services this area is also funded through this levy; and

WHEREAS this levy assures the availability of life-saving services essential to the well-being of King County residents and

visitors, whether they are at home, on their jobs, or traveling throughout the county; now therefore,

THE CITY COUNCIL OF THE CITY OF REDMOND, WASHINGTON, DOES RESOLVE AS FOLLOWS:

Section 1. To support the reauthorization of the King County EMS Levy 1992-1997 (King County Proposition 2);

Section 2. To encourage voters to approve the reauthorization of the King County Emergency Medical Services Levy 1992-1997 (King County Proposition 2).

RESOLVED this 15th day of October, 1991.

APPROVED:


MAYOR, DOREEN MARCHIONE

ATTEST/AUTHENTICATED:


CITY CLERK, DORIS A. SCHAIBLE

FILED WITH CITY CLERK: 10/10/91
PASSED BY THE CITY COUNCIL: 10/15/91
RESOLUTION NO. 875